



# Rules & Regulations

Lechner Racing & SimRacingAcademy Charity Event

31.01.2021 V4

## Registration

1. Drivers must register using the Google Form given by the event organizer
2. For each registration a team containing of two drivers must be declared
3. The registration closes one week before the event. The organizer can reopen the registration if the event is not fully filled
4. The registration is determined successful if the drivers have fulfilled the following requirements
  - a. The Google Form was used to register
  - b. The entry fee has been successfully transferred to the organizer using the specified method
5. Personal skins have to be sent to the organizer using the registration Google Form or to **charity@simracingacademy.ch**
  - a. Skins that will be sent in after three days before the event will not be sent to the broadcaster and not shown in the event
  - b. Skins must be in accordance with the iRacing Paint Policy. In particular, any sponsors on team / driver cars must have written approval, and no tobacco, alcohol, sexual content or political sponsors are allowed.

## Payment

1. Every team must pay the entry fee of 30 Euro. This is 15 Euro per driver.
2. The payment must be successfully transferred 5 days before the event
3. The payment must be submitted using the following method:
  - a. Using the form on the SimRacingAcademy website  
[www.simracingacademy.ch/charity-event-2022](http://www.simracingacademy.ch/charity-event-2022)

## Points System

1. There are two classes in this event
  - a. Cup Class: Porsche GT3 Cup (992)
  - b. GT4 Class: Porsche Cayman GT4 Clubsport
2. The team with the most points out of all three races will be declared winner for each class

3. The following system will be used

a. 1st	25 points	14th	12 points
2nd	24 points	15th	11 points
3rd	23 points	16th	10 points
4th	22 points	17th	9 points
5th	21 points	18th	8 points
6th	20 points	19th	7 points
7th	19 points	20th	6 points
8th	18 points	21st	5 points
9th	17 points	22nd	4 points
10th	16 points	23rd	3 points
11th	15 points	24th	2 points
12th	14 points	25th	1 point
13th	13 points		

b. 1 Point for the fastest lap in the race

4. If two teams have the same amount of points the highest number of first and second places and of the other places in sequence will be crucial. If there is still a tie, the team with the best result in the endurance event will be declared winner.

## Penalties

1. This is a charity event. Therefore we are looking forward to a fair and gentleman like behaviour! Every participating driver should remind himself of this!
2. This event will have live stewarding. Every decision is a decision of fact and cannot be protested!
3. The following penalties can be applied
  - a. **Minor** incidents will result in a warning. Three warnings will result in a medium incident.

- b. **Small** incidents will result in a 5 seconds time penalty on the result of the race. For example:
  - \* Collision with no future action
  - \* Bumping
- c. **Medium** incidents will result in a 10 seconds time penalty on the result of the race. For example:
  - \* Divebomb
  - \* small error in start procedure and early start
- d. **Hard** incidents will result in a drive-through penalty. The penalty has to be fulfilled during the next three laps after declaration. If the penalty is declared in the last three laps, a time penalty of 25 seconds will be applied instead.
  - \* Ignoring significant blue Flags
  - \* Divebomb from far behind
  - \* Driver change during short race (Race 1&2)
- e. Unsportsmanlike incidents will result in a disqualification for the race. Further actions can be declared by race control based on the incident

## Starting Procedure

1. The start is a rolling start.
2. The leading vehicle will continue in the speed of the safety car after the safety car is leaving the track into the pit.
3. The leader is not allowed to speed up until the starting zone
4. The starting zone is starting at the start and finishing straight at the end of the curb on the left side of the track. It is ending at the tyre wall on the left side. There is an example photo in the appendix.
5. Inside the starting zone the leader is allowed to start.
6. Once the leader is accelerating, he is not allowed to break.
7. In the formation lap the gap between the cars shouldn't be more than three cars. When the safety car drives to the box, the field has to be aligned in the double file formation. Early disengagement and staggered driving are highly forbidden and will result in a penalty.
8. The gap between the last GT3 and the first GT4 should contain round about 20 seconds.

## Blue Flag

1. Lapped cars must pay attention to blue flags and let the lapping cars by in an appropriate time
2. Lapped cars are not allowed to defend against lapping cars

## ServerNames and Password

The Event will use 4 Servers.

All Server will use the **Password “charity2022”**

Warm-up Server starting 17:00 in GMT +1.

Every Server is a team server so that every driver is able to join the race server. But please be aware that for each sprint race only one driver is allowed to drive.

**Warm-up Server:** Warmup\_LR\_SRA\_Charity\_Event (until end of Race 2)

**Raceserver 1 Name:** SprintRace1\_LR\_SRA\_Charity\_Event (Driver1)

**Raceserver 2 Name:** SprintRace2\_LR\_SRA\_Charity\_Event (Driver2)

**Raceserver 3 Name:** TeamRace\_LR\_SRA\_Charity\_Event

## Race Format

**Weather and Date and Track State:** 05.03.2022, late Afternoon, dynamic, dynamic (Each Race Server will start with a clear track)

**Fast Repair:** 1 per Race

Time	Event	Duration[minutes] & Servername
17:00	Open Practice	270 <b>Warmup_LR_SRA_Charity_Event</b>
Group1	Driver 1	<i>SprintRace1_LR_SRA_Charity_Event</i>
18:00	Warm-up 1	50
18:50	Qualification 1	20

19:10	Race 1	25	Rolling start
<b>Group2</b>	<b>Driver 2</b>	<b><i>SprintRace2_LR_SRA_Charity_Event</i></b>	
19:05	Warm-up 2	50	
19:55	Qualification 2	20	
20:15	Race 2	25	Rolling start
<b>Endurance</b>	<b>Driver 1 + Driver 2</b>	<b><i>TeamRace_LR_SRA_Charity_Event</i></b>	
20:10	Warm-up 3	50	
21:00	Qualification 3	20	
21:20	Endurance Race	50	Rolling start

### Special information for the races:

- Both drivers have to drive one race, otherwise there will be a 1 minute time penalty added to the end of the second race.
- In the endurance race, the driver change must be done between minute 20 and 30, otherwise you will get a drive-through penalty.
- Rule change Single Rig Teams: It is possible for a team to compete in the same rig. The single races must be contested by driver1 and driver2. In the single races, each driver must register with his personal IR account and compete in his race. Team races can be contested with the account of driver 1. The driver change will take place at the pit stop and must be at least 30 seconds stand time. Each team is responsible to provide a video of the driver change with display of the time (e.g. on a mobile phone) to the race control in case of a protest. If this video cannot be presented in the event of a protest, the team will be penalised with a 30 second time penalty.

## Qualifying

- For race 1 and 2, the driver who is setting the qualifying time has also to start the race!
- The qualification is an open qualification. You are allowed to drive as many laps as you can.
- Time limit: 10 mins each group (laps that are started can be driven to the end).
- Racecontrol will inform about the End/Start of the time limit.
- It is allowed to go back to the box via escape and continue the qualification.

## Appendix

